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3D-GEOMETRY

1 OMQ + 1 VSAQ [1 M + 2M = 3 M]

CONCEPTS & FORMULAS

- If $P(x,y,z)$ is a point in 3D space then $|x|$ denotes the perpendicular distance of P from the yz plane and $|y|, |z|$ denote the perpendicular distances of P from zx plane, xy planes respectively.
- The three coordinates planes divide the space into eight regions known as octants.
- Any point on the x -axis is of the form $P(x,0,0)$ i.e., its y,z coordinates are zeroes.
 - Any point on the y -axis is of the form $(0,y,0)$
 - Any point on the z -axis is of the form $(0,0,z)$.
- Any point on the xy plane is of the form $P(x,y,0)$ i.e., its z -coordinate is zero.
 - Any point on the yz plane is of the form $(0,y,z)$.
 - Any point on the zx plane is of the form $(x,0,z)$.
- The distance of $P(x,y,z)$ from the xy plane is $|z|$
- The distance of $P(x,y,z)$ from the X -axis is $\sqrt{y^2 + z^2}$
- The distance between the two points $A(x_1,y_1,z_1), B(x_2,y_2,z_2)$ is $AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$
 - The distance between $O(0,0,0)$ and $P(x,y,z)$ is $OP = \sqrt{x^2 + y^2 + z^2}$
- If a point P collinear with $A(x_1,y_1,z_1), B(x_2,y_2,z_2)$ divides the line segment \overline{AB} in the ratio $l : m$ internally then $P = \left(\frac{lx_2 + mx_1}{l+m}, \frac{ly_2 + my_1}{l+m}, \frac{lz_2 + mz_1}{l+m} \right)$
- The centroid of the triangle formed by the points $A(x_1,y_1,z_1), B(x_2,y_2,z_2)$ & $C(x_3,y_3,z_3)$ is $G = \left(\frac{x_1 + x_2 + x_3}{3}, \frac{y_1 + y_2 + y_3}{3}, \frac{z_1 + z_2 + z_3}{3} \right)$

TIT BITS

OCTANT→	I	II	III	IV	V	VI	VII	VIII
x	+	-	-	+	+	-	-	+
y	+	+	-	-	+	+	-	-
z	+	+	+	+	-	-	-	-

